Woodland Primary School
Curriculum Overview 2024-25

Autumn Term Spring Term Summer Term

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Reading	RWI	Poetry: Splish! Splash! Splosh!, Fiction: The Tunnel, Fiction: Rainbow Fish, Non-Fiction: Under the Sea Poetry: Wiggle and Roar, Fiction: The Tear Thief, Non-Fiction: Grace Darling, Fiction: Dolphin Boy, Non-Fiction: Influential People Fiction: Wombat Goes Walkabout, Fiction: James and the Giant Peach & George's Marvellous Medicine	Fiction: Billionaire Boy, Non-Fiction: Stone Age to Iron Age Poetry: The Owl and the Pussycat, Fiction: Egyptian Cinderella, Non-Fiction: Ancient Egyptians Fiction: The Iron Man, Non-Fiction: Plants (Science), Poetry: Around the World	Fiction: Roman Tales – Fatal Fire, Non-Fiction: The Romans, Fiction: The Village That Vanished Poetry: Rivers Non-Fiction: The Greeks, Non-Fiction: Living things and their habitats, Fiction: The Boy Who Cried Horse Fiction: Brightstorm, Non-Fiction: Mountains (Geography)	Fiction: Beowolf, Non-Fiction: Anglo-Saxons (History) Non-Fiction: Rainforests/Biomes, Fiction: Finton Fedora the World's Worst Explorer Fiction: How to Train Your Dragon, Non-Fiction: Animals and their habitats (science), Poetry: Dragon Poetry	Fiction: The Boy in the Striped Pyjamas, Non-Fiction: WW2/The Holocaust Poetry: Be Very Afraid & The Ways of the Wolf, Fiction: The Time Machine (extract), The Secret Garden (chapter 4), Where is the Mind Without Fear? SATs Preparation, Poetry: Bonfire Night and If (Literacy Shed)
Writing	Beating the Monster Story: Hansel and Gretel, Information Text: The Great Fire of London, Poetry: Bonfire Night Poetry: Spring, Loosing Tale: Room on the Broom, Instructions: Room on the Broom, Journey Tale: The Way Back Home, Recount: Neil Armstrong Warning Tale: The Lorax, Instructions: Planting a Seed, Fantasy Story: The Small Door; Recount: Museum Visit, Poetry: Concrete Poem	Poetry: Welcome to Year 2, Warning Tale: Alexander's Outing, Recount: Gut Fawkes, Wishing Tale: The Princess and the Frog, Information Text: The Owl Who Was Afraid of The Dark, Poetry: Winter Acrostic Poetry: Spring, Losing Tale: The Lighthouse Keeper's Lunch, Instructions: How to Make a Pizza, Change Story: Traction Man, Persuasion Text: The Day the Crayons Quit Poetry: Winter, Journey Story: Meerkat Mail, Recount: Amy Johnson's Flight to Australia, Beat the Monster Story: Wombat Goes Walkabout, Information: Australia	Losing Tale: The Lost Happy Endings, Information Text: Rivers, Warning Story: Stone Age Boy, Instructions: How to Make a Bridge Poetry: Clerihew, Beating the Monster Story: Magic and the Mummy, Information Text: The Ancient Egyptians, Fantasy Story: Embarked, Recount: Howard Carter Discovers the Pharaoh's Tomb Fantasy Story: The Selfish Giant, Persuasion Text: The Selfish Giant, Journey Story: Leon and the Place Between, Information Text: Animal Fact File	Loosing Tale: Escape from Pompeii, Explanation Text: Why Do Volcanoes Erupt?, Beating the Monster Story: Firework Maker's Daughter, Information Text: Elephants Poetry: Haiku, Fantasy Story: Who let the Gods out?, Information Text: Ancient Greeks, Warning Story: The Boy Who Cried Horse, Persuasive Text: Visit Athens! (Holiday Leaflet) Poetry: List Poem, Journey Story: Ice Trap, Recount: Shackleton's Journey, Suspense Story: Dracula's Whitby, Discussion: Zoos	Beating the Monster Story: The Monster Slayer, Recount: Diary of an Anglo Saxon, Suspense Story: The Water Tower, Persuasion Text: Battle Speech, Poetry: Cinquain Journey Story: Kensuke's Kingdom, Discussion: Deforestation, Warning Story: The Caravan, Explanation Text: Life Cycles Fantasy Story: How to Train your Dragon, Information Text: Science, Loosing Tale: The Highway Man, Discussion: Space Travel	Suspense Story: Beyond the Lines, Recount: Evacuation, Warning Story: Boy in the Striped Pyjamas, Information Text: World War 2 Journey Story: Flotsam, Discussion: Should All Plastic Be Banned?, Beat the Monster Story: Flood, Explanation Text: How Can We Protect the Oceans? Setting Description: Alma Narrative: The Lighthouse
Maths	Place value, Addition and subtraction, Geometry Place value, Addition and subtraction, Length and height, Mass and volume Multiplication and division, Fractions, Position and direction, Place value, Money, Time	Place value, Addition and subtraction, Shape Money, Multiplication and division, Length and height, Mass, capacity and temperature Fractions, Time, Statistics, Position and direction	Place value, Addition and subtraction, Multiplication and division A Multiplication and division B, Length and perimeter, Fractions A, Mass and capacity Fractions B, Money, Time, Shape, Statistics	Place value, Addition and subtraction, Multiplication and division A Multiplication and division B, Length and perimeter, Fractions, Decimals A Decimals B, Money, Time, Shape, Statistics, Position and direction	Place value, Addition and subtraction, Multiplication and division A, Fractions A Multiplication and division B, Fractions B, Decimals and percentages, Perimeter and area, Statistics Shape, Position and direction, Decimals, Negative numbers, Converting units, Volume	Place value, Addition, subtraction, multiplication and division, Fractions A, Fractions B, Converting units Ratio, Algebra, Decimals, Fractions, decimals and percentages, Area, perimeter and volume, Statistics Shape, Position and direction, Themed projects, consolidation and problem solving
Science	**Everyday materials** WS- comparative tests, identifying and classifying, researching using secondary sources **Seasonal Change** WS- observing over time, pattern seeking **Animals including humans** WS- identifying and classifying, comparative tests, pattern seeking **Seasonal Change** WS- observing over time **Plants** WS- identifying and classifying, observing over time **Seasonal Change** WS- observing over time	**Animals including humans** WS- identifying and classifying, comparative tests, observing over time, researching using secondary sources **Everyday materials** WS- comparative tests, identifying and classifying, researching using secondary sources **Plants** WS- identifying and classifying, observing over time, comparative tests, pattern seeking **All living things and their habitats** WS- identifying and classifying, pattern seeking	**Rocks** WS- identifying and classifying, researching using secondary sources, comparative tests **Forces and Magnets** WS- comparative tests, identifying and classifying, pattern seeking **Animals including humans** WS- pattern seeking, researching using secondary sources, identifying and classifying, comparative tests **Light** WS- comparative tests, identifying and classifying, researching using secondary sources **Plants** WS- observing over time, comparative tests, researching using secondary sources	**Animals including humans:** WS- identifying and classifying, comparative tests, pattern seeking **Electricity** WS- researching using secondary sources, comparative tests, pattern seeking **States of Matter** WS- Identifying and classifying, comparative tests, observing over time, researching using secondary sources **Living things and their habitats** WS- identifying and classifying, researching using secondary sources **Sound** WS- identifying and classifying, comparative tests, pattern seeking	**Properties and changes in materials** WS- identifying and classifying, comparative tests, researching secondary sources **Living things and their habitats** WS- observing over time, pattern seeking, researching using secondary sources, identifying and classifying **Forces** WS- researching using secondary sources, comparative tests **Animals including humans** WS- pattern seeking, researching using secondary sources, identifying and classifying **Earth and space** WS- observing over time, researching using secondary sources, pattern seeking	**Electricity** WS- Pattern seeking, comparative tests **Light** WS- Pattern seeking, comparative tests **Living things and their habitats** WS- Identifying and classifying, pattern seeking, observing over time, researching using secondary sources **Animals including humans** WS- Comparative tests, observing over time, pattern seeking **Evolution and inheritance** WS- Researching using secondary sources, pattern seeking, comparative tests

History	The Great Fire of London x 6 lessons CG: Know about and be able to retell the key events of the Great Fire of London Neil Armstrong x 6 lessons CG: Know and be able to state why Neil Armstrong was important. How have toys changed? x 6 lessons CG: Know and be able to describe how children spend their time has changed over the last 100 years	Gunpowder, Treason and Plot x 6 lessons CG: Know and be able to say why people celebrate Bonfire Night each year Grace Darling x 6 lessons CG: Know and be able to recall why Grace Darling is considered a heroine. Amy Johnson x 6 lessons CG: Know and be able to recall key facts about a significant person (Amy Johnson), giving reasons as to why she is significant	Stone Age- Iron Age x 9 lessons CG: Describe the key changes between the Stone Age and Iron Age, outlining reasons for the changes and the subsequent impact on people living in the following eras Ancient Egypt x 9 lessons CG: Describe the advancements that led Ancient Egypt to be considered a civilised society, including drawing conclusions as to whether Ancient Egypt was more advanced than Britain was at that time	Roman invasion of Britain x 9 lessons CG: Know and be able to describe the key facts about the Roman invasion of Britain, including the significance they had on Britain at the time and after they left Ancient Greece x 9 lessons CG: Know and be able to describe the achievements and ways of life of the Ancient Greeks including the influence it had on the western world	Britain's settlement by Anglo-Saxons and Scots x 9 lessons CG: Explain why the Anglo-Saxons invaded and eventually settled in England and outline the significant impact on people living in Britain then and following **The Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor** x 9 lessons CG: Explain the causes, changes and consequence of the Viking invasion on Anglo-Saxon Britain	World War 2 and the Battle of Britain x 10 lessons CG: Analyse historical sources to explain the significance of World War II (including the Battle of Britain) on Britain and the impact it had on the people of Hull Mayan civilization x 6 lessons CG: Draw conclusions about the advancements of Mayan people in comparison to life in Britain at the time (The Anglo-Saxons)- conclude which society was the most advanced
Geography	The United Kingdom x 6 lessons CG: To label the 4 countries of the UK and recall a feature of each country Seasons, weather and hot and cold places x 6 lessons CG: Identify and name types of weather typical of each UK season. Our School and the Local Area x 6 lessons CG: Identify and name features of our school, its grounds and the surrounding area on photographs.	Continents and Oceans x 6 lessons CG: Label the continents and oceans of the world, recognising the equator. Cities, towns and villages x 6 lessons CG: Name the main human and physical features of a city, coastal town and village Hull and Darwin x 6 lessons CG: Compare the human and physical features of Hull/East Yorkshire and Darwin/Northern Territory	Rivers and the Water Cycle x 6 lessons CG: Label the features of a river and use this to describe its journey, naming the location of key rivers in the UK and world. Settlements and Land Use x 6 lessons CG: Explain the key features of a successful settlement site. European countries and cities x 6 lessons CG: Name and locate on a map eight European countries, their capitals and name a key physical and human characteristic of each.	Earthquakes and volcanoes x 6 lessons CG: Describe where and why earthquakes and volcanoes occur and where the key volcanoes and earthquake activities are located. Hull and Athens x 6 lessons CG: Compare and contrast human and physical features of Hull and Athens and surrounding areas Mountains x 6 lessons CG: Explain how mountains are formed and to know the names of some key mountain ranges in the UK and the world.	Counties and cities of the United Kingdom x 6 lessons CG: Name and locate on a map eight cities and their county within the UK, their capitals and name a key physical or human characteristic of each. Brazil and the Amazon Rainforest x 12 lessons CG: Explain the link between climate, biomes and vegetation belts. Curricular goal: Compare and contrast human and physical features of Yorkshire and the Brazilian Amazon.	Time zones of countries and capitals of the world x 6 lessons CG: Name and locate on a map of the world eight major capital cities and their time zones. Trade and Resources x 6 lessons CG: Describe and explain what is meant by 'economic activity' including trade links of the UK.
Art	Collage x 6 lessons CG: Develop a range of collage techniques using colour, pattern, texture, line, shape, form and space Drawing (still life) x 6 lessons CG: Draw a still life image of a fruit inspired by the work of Paul Cezanne, considering shape and colour. Painting (landscape) x 6 lessons CG: Create a landscape painting inspired by David Hockney, focusing on the use of colour and pattern	Sculpture x 6 lessons CG: To sculpt a clay tile replicating patterns and textures. Painting (abstract) x 6 lessons CG: To paint a pattern using different tones, and a variety of tools. Drawing (portrait) x 6 lessons CG: Create a portrait inspired by Picasso, focusing on line, shape and texture.	Drawing (still life) x 6 lessons CG: Create a still life drawing of a musical instrument showing tone Printing x 6 lessons CG: Create a cityscape painting inspired by Alfred Wallis incorporating a printed element Painting (landscape) x 6 lessons CG: Create a landscape painting inspired by Van Gogh using impasto techniques	Drawing (portrait) x 6 lessons CG: Sketch a portrait with scaling, considering tone and effect of light. Sculpture x 6 lessons CG: To sculpt a clay cup with a joining handle focusing on shape, form and colour Painting (still life) x 6 lessons CG: Create a still life painting improving their mastery of techniques using paint.	Drawing (still life) x 6 lessons CG: Create a still life inspired by Matisse considering, tone, shape and light source Painting (landscape) x 6 lessons CG: Create a landscape inspired by Van Gogh focusing on texture and tone Sculpture & Collage x 6 lessons CG: Use the stimulus of a 3d dragon eye clay sculpture to inspire a collaborate collage	Painting (landscape) x 6 lessons CG: Create a country landscape painting showing perspective inspired by David Hockney Drawing (still life) x 6 lessons CG: Create a still life inspired by Pieter Claesz, focusing on proportion, perspective and the effects of light Printing x 6 lessons **CG:** To create a print of an insect focusing on pattern inspired by Rosalind Minks
D&T	Construction x 6 lessons CG: Design, make and evaluate a **strong and stable structure** (house) Textiles x 6 lessons CG: Join 2 pieces of material using a simple running stitch (flag) Cooking and nutrition x 6 lessons CG: Make and evaluate a product following a simple recipe (fruit salad)	Textiles x 6 lessons CG: Join fabric using running stitch and over stitch (puppet) Cooking and nutrition x 6 lessons CG: Make and evaluate a product by adapting a recipe (pizza) Construction x 6 lessons CG: Make and evaluate a product with a turning mechanism to make it move (vehicle)	Construction x 6 lessons CG: Design, make and evaluate a strong, sturdy, weight bearing structure using wood (bridge) Cooking and nutrition x 6 lessons CG: Prepare and make a dish which combines naturally sourced sustainable and seasonal products (sponge cakes) Textiles x 6 lessons CG: Join two pieces of fabric together using more than one type of stitch – running and over stitch (cushion)	Textiles x 6 lessons CG: Make a template and join materials using running, over and **back stitch** adding appropriate **finishing touches** using embellishments (stuffed Christmas tree decoration) Cooking and nutrition x 6 lessons CG: Make a healthy alternative to a traditional dish (pasta bake) Electrical systems x 6 lessons CG: Design, make and evaluate a product using wood, with **electrical system** (night light)	Cooking and nutrition x 6 lessons CG: Prepare and make a dish following a given recipe which uses raw ingredients (burgers) Textiles x 6 lessons CG: Make a product which includes a seam allowance, joining two pieces of material using a range of stitches - running, over, back and blanket. (bag) Mechanical systems x 6 lessons CG: To know and be able to design, make and evaluate a product using wood, with a mechanical system – cams (moving dragon)	Cooking and nutrition x 6 lessons CG: Create, refine and alter a recipe taking into account cooking on a budget (Bolognese) Computer control x 6 lessons Make and evaluate a computer-controlled product incorporating an **electrical system** (Microbit/Crumble Control Kit) Textiles x 6 lessons CG: Join materials using a combination of stitching techniques taking into account join, appearance and purpose (jazzy t-shirt)
Computing	Computing Systems and Networks – Technology Around Us Creating Media – Digital Painting Programming A – Moving a robot Data and Information – Grouping Data Creating Media – Digital Writing Programming B – Programming animations	Computing Systems and Networks – IT Around Us Creating Media – Digital Photography Programming A – Robot Algorithms Data and Information – Pictograms Creating Media – Digital Music Programming B – Programming quizzes	Computing Systems and Networks – Connecting computers Creating Media – Stop frame animation Programming A – Sequencing sounds Data and Information – Branching data bases Creating Media – Desktop publishing Programming B – Events and actions in programs	Computing Systems and Networks – The internet Creating Media – Audio production Programming A – Repetition in shapes Data and Information – Data logging Creating Media – Photo editing Programming B – Repetition in games	Computing Systems and Networks – Systems and searching Creating Media – Video production Programming A – Selection in physical computing Data and Information – Flat file data bases Creating Media – Introduction to vector graphics Programming B – Selection in quizzes	Computing Systems and Networks – **Communication and Collaboration** Creating Media – Web page creation Programming A – Variables in games Data and Information – Introduction to Spreadsheets Creating Media – 3D modelling Programming B – Sensing movement
RE	Belonging- Who belongs? / Christmas Worship- Why worship? / Easter What a wonderful world- Why is the world special?	Lead us not into temptation- Right or wrong? / Christmas Believing- What is true? / Easter Questions, questions- What are the big questions?	Remembering- Why remember? / Christmas Founders of Faith- Who, what and when? / Easter Sacred places- What is sacred?	Communities- Where is religion? / Christmas People who inspire us- What makes a saint? / Easter Our World- Who cares?	Expressions- How is belief expressed? Christmas Faith in action- What are the challenges? Easter Pilgrimage- - Why pilgrimage?	Justice and freedom- Is it fair? / Christmas Living a faith- What is identity? / Easter Hopes and visions- What is life about?
Music	My Musical Heartbeat & Dance, Sing and Play Exploring Sounds & Learning to Listen Having Fun with Improvisation & Let's Perform Together!	Pulse, Rhythm and Pitch & Playing in an Orchestra Inventing a Musical Story & Recognising Different Sounds Exploring Improvisation & Our Big Concert	Writing Music Down & Playing in a Band Compose Using Your Imagination & More Musical Styles Enjoying Improvisation & Opening Night	Wider Opportunities Wider Opportunities Wider Opportunities	Melody and harmony in Music & Sing and Play in Different Styles Composing and Chords & Enjoying Musical Styles Freedom to Improvise & Battle of the Bands	Music and Technology & Developing Ensemble Skills Creative Composition & Musical Styles Connect Us Improvising Confidence & Farewell Tour

Jigsaw	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me	Being Me In My World / Celebrating Differences Dreams and Goals / Healthy Me Relationships / Changing Me
PE	Dance, Fundamentals, Fitness, Ball skills Gymnastics, Sending and receiving, Team building, Net and Wall Yoga, Target games, Athletics, Sports Day practise	Net and wall, Fundamentals, Dance, Sending and receiving Gymnastics, Ball skills, Fitness, Team building Yoga, Target games, Athletics, Sports Day practice	Dance, Ball skills, Handball, Gymnastics Hockey, Netball, Fitness, Tag rugby, Rounders, OAA, Athletics, Tennis	Gymnastics, Dance, Badminton, Football Fitness, Dodgeball, Basketball, OAA, Athletics, Cricket, Swimming	Handball, Hockey, Dance, Fitness OAA, Netball, Gymnastics, Volleyball Rounders, Tag rugby, Athletics, Tennis	Basketball, Badminton, Dance, Football Fitness, Gymnastics, Dodgeball OAA, Athletics, Cricket
Spanish			Meet and Greet, My Body Time to Eat, The People Around Us All About School, Tell Me When	Meet and Greet, My Body Time to Eat, The People Around Us All About School, Tell Me When	Meet and Greet, My Body Time to Eat, The People Around Us All About School, Tell Me When	Latin will continue in Year 6 for 2024 25 only